

Netherlands Institute for Radio Astronomy

RM Synthesis

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ASTRON is part of the Netherlands Organisation for Scientific Research (NWO)



Sensitivity of interferometer image **UDFAR ASTRON**

• See "Sensitivity" chapter by Wrobel & Walker in VLA white book:

$$\Delta I_{\rm m} = \frac{SEFD}{\sqrt{N\left(N-1\right)\Delta\nu t_{\rm int}}}$$

• Examples, for MeerKAT (planned) and LOFAR (future array configuration):



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Overview



- Review of the RM Synthesis technique
- RM CLEAN
- Practical aspects
- Example: WSRT-SINGS
- New techniques ...

• See:

Brentjens & de Bruyn 2005 (A&A, 441, 1217) [RM Synthesis] Heald 2009 (IAUS, 259, 591) [RM Synthesis Overview] Heald et al. 2009 (A&A, 503, 409) [RM Synthesis & RM-CLEAN] Frick et al. 2010 (MNRAS, 401, 24) [Wavelet-based RM Synthesis] Li et al. 2011 (A&A, 531, 126) [Compressive sensing]

Synchrotron radiation

- cosmic ray electrons spiraling around magnetic field lines
- beamed radiation in direction of electron motion
- linearly polarized perpendicular to magnetic field
- continuum radiation with power law index related to power law index of electron energy spectrum



Faraday rotation

- Magnetized plasma is birefringent causes Faraday rotation
- Speed of light different for right and left circular polarization
- Because RL phase difference is determined by
 - difference in c for R,L
 - wavelength of radiation
- and RL phase difference determines the polarization angle, we get a frequency-dependent change in linear polarization angle

Faraday rotation traces B_{||}



Faraday depth



• Not directly related to physical depth!



Faraday Rotation



 Faraday rotation caused by LOS magnetic field, and thermal electrons:

 $\mathrm{RM} \propto \int n_e \, \vec{B} \cdot d\vec{l}$

• It is frequency dependent:

 $\chi = \chi_0 + RM \times \lambda^2$

 n_e

Faraday Rotation

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• The $n\pi$ ambiguity



7-2011



• Polarization vector:

$$\vec{P} = p \, I \, e^{2i\chi}$$

but since

 $\chi = \mathrm{RM} \times \lambda^2$

and redefining

 $\phi \equiv \mathrm{RM}$

where ϕ is the "Faraday depth", we can write a more general expression

$$P(\lambda^2) = \int_{-\infty}^{+\infty} F(\phi) e^{2i\phi\lambda^2} d\phi$$

(Burn 1966)



$$P(\lambda^2) = \int_{-\infty}^{+\infty} F(\phi) e^{2i\phi\lambda^2} d\phi$$

where ϕ (the **Faraday depth**) has taken the place of RM, and F is the **Faraday dispersion function**.

- Faraday dispersion function of a Burn slab is a tophat function.
- Note: Faraday depth is *not* the same as physical depth! (Hence "2.5D") Nor is it like optical depth.

$$4 \text{ rad/m}^2 -2 \text{ rad/m}^2$$

RM Synthesis: In theory



• The equation

$$P(\lambda^2) = \int_{-\infty}^{+\infty} F(\phi) e^{2i\phi\lambda^2} d\phi$$

is like a Fourier transform, and can (in principle) be inverted to determine the physical situation from the observables.

- However there are some complications:
 - We do not measure $\lambda^2 < 0$ at all
 - We have finite bandwidth, so we do not measure all values of $\lambda^2 > 0$

RM Synthesis: In practice

- This leads to a sampling (window) function, and to a finite point spread function (called the *Rotation Measure Spread Function, or RMSF*).
 Examples are shown in following slides.
- The formal expression

$$P(\lambda^2) = \int_{-\infty}^{+\infty} F(\phi) e^{2i\phi\lambda^2} d\phi$$

becomes

$$\tilde{P}(\lambda^2) = W(\lambda^2) \int_{-\infty}^{+\infty} F(\phi) e^{2i\phi\lambda^2} d\phi$$

This can be inverted (note the addition of λ_0^2):

$$\tilde{F}(\phi) = K \int_{-\infty}^{+\infty} \tilde{P}(\lambda^2) e^{-2i\phi(\lambda^2 - \lambda_0^2)} d\lambda^2 = F(\phi) * R(\phi) \neq F(\phi)$$

RM Synthesis: In practice

• The expression for the (reconstructed) Faraday dispersion function

$$\tilde{F}(\phi) = K \int_{-\infty}^{+\infty} \tilde{P}(\lambda^2) e^{-2i\phi(\lambda^2 - \lambda_0^2)} d\lambda^2$$

can be written as a sum (if channel width is small),

$$\tilde{F}(\phi) = K \sum_{c=1}^{N} \tilde{P}_c e^{-2i\phi(\lambda_c^2 - \lambda_0^2)}$$

("trial RM" interpretation)

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The RMSF is then

$$R(\phi) = K \sum_{c=1}^{N} w_c e^{-2i\phi(\lambda_c^2 - \lambda_0^2)}$$

$$K = \left(\sum_{c=1}^{N} w_c\right)^{-1}$$

This operation can be done for a whole field of view (producing an *RM-cube*).

Key RM Synthesis terms

• Faraday depth: physical quantity, in case of 1 component measured as "RM"

Observer

-100

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100

Background

source

- Faraday dispersion function: Intrinsic polarization as function of Faraday depth; see Figure
- RMSF: like "dirty beam" in synthesis imaging



RM Spread Function (RMSF)



- Example, two observing bands: 18cm + 21cm $\lambda^2 = .0355, .0455 \text{ m}^2$
- If observed $d\chi = \pi$
- n π ambiguity becomes $\pi/.01=314 \text{ rad/m}^2$
- Fringes in RMSF are exactly spaced by this amount.
- If RM synthesis gives same as traditional method, why bother?
- As with visibilities, do **not** -600 -400 -200 0 200 400 600 need to detect sources in every channel. The transform maximizes S/N.



RM Spread Function (RMSF)

 Example, two observing bands: 18cm + 22cm with 512 channels per band

> real (Q) imaginary (U) absolute value (P)

• One can show that the optimal value of λ_0^2 is the weighted mean of the sampled λ^2 values (Brentjens & de Bruyn 2005)





RM Synthesis: In practice



• RM synthesis works on observed Q,U cubes to produce **RM-cubes**:





- See movies!
 - qmovie.mpeg and umovie.mpeg -- Q,U frequency frames
 (can you guess which galaxy this is??)
 Note that first ~half of movie is 18cm channels, and these have
 much higher noise than the second half, which is from 22cm data
 - prmmovie.mpeg -- RM-cube (P) frames (now can you guess ...?)

LOFAR PSR0218 RM frames



• Illustrates how instrumental polarization appears in RM cubes



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Going from DFT to FFT

- Sidelobe structure well behaved because spacing in λ^2 is constant
- As in imaging case, this is achieved by gridding:
 - grid size = 2/RMRANGE
 - put complex(Q,U) values into bins and do FFT
- Implemented in the RM Synthesis code developed by Mike Bell...





• From Brentjens & de Bruyn (2005):

$$\sigma_{\phi}^2 = \frac{\sigma^2}{4(N-2)||P||^2\sigma_{\lambda^2}^2}$$

- Precision in RM determination is achieved by
 - low noise per channel
 - many channels
 - broad frequency (actually, wavelength squared) coverage

Observational design issues

- The performance of RM synthesis is *strongly* dependent on the frequency coverage of the observations.
- Key characteristics:
 - Width of RMSF: sensitivity to weak magnetic fields: $\propto \ \Delta \lambda^2$ (full coverage)
 - Sensitivity to extended Faraday structures (e.g. Burn slabs): $\propto 1/(\min \lambda^2)$
 - Maximum rotation measure before bandwidth depolarization: $\propto 1/\delta\lambda^2$
 - Sidelobe level: "smoothness" of λ^2 coverage (avoid gaps!!)

```
    black = "dirty"
red = residuals
    See movie
blue = "clean"
green = model
```



RMSF Deconvolution



- Because of the RMSF, the recovered FDF **must** be deconvolved in situations where multiple components are present
- Technique (just like Högborn CLEAN in the case of interferometric imaging):
 - Find the peak in the reconstructed Faraday dispersion function
 - Subtract a scaled version of the RMSF, centered at that location
 - Store a delta-function component at that location
 - Iterate until noise floor is reached
 - Convolve delta-function model with restoring RMSF, and add residuals





- Because of the RMSF, the recovered FDF **must** be deconvolved in situations where multiple components are present
 - See movie rmclean.mpeg

black = "dirty" red = residuals blue = "clean" green = model





Practical aspects

- All Q,U channels should be imaged independently:
 - consistent resolution *also in the residuals*
 - primary beam correction per image
 - weighting scheme in FT?

$$R(\phi) = K \sum_{c=1}^{N} w_c e^{-2i\phi(\lambda_c^2 - \lambda_0^2)}$$

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RMSF: "uniform" weighting

RMSF: "natural" weighting

0

200

400

-200

 Using various weighting schemes may enhance S/N but has not yet been tested (as far as I know...)

1.0

0.5

-0.5

-1.0

-400

RMSF 0.0

• In particular giving extra sensitivity to extended (in RM) features?

Real

lmag

Abs

WSRT data



 Typical noise levels ~10 µJy/beam rms (6h/galaxy/band)





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WSRT data analysis

- Data analysed using Rotation Measure Synthesis (RM Synthesis) (see Brentjens & de Bruyn 2005)
 - Fourier transform of observed Stokes (Q,U) over wavelength-squared; provides complex polarization vector as a function of Faraday depth
 - Avoids $n\pi$ ambiguity problems (given sufficient frequency sampling)
 - Coherently adds across the full band, optimizing sensitivity regardless of rotation measure value
- RMSF FWHM ~ 144 rad/m²
- Faraday dispersion functions deconvolved using RM-CLEAN (see Heald et al. 2009; code available online)
- Polarized flux and rotation measure values extracted using moment-map techniques standard in the emission line (e.g. HI) community

Results

- 28 galaxies studied
 21 detected in polarization
 - 0/4 Magellanic/elliptical
 - 21/24 spirals



ngberg / 20-07-2011 Optical image courtesy Robert Gendler

Resulting images





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M51 image = Hubble Heritage All others courtesy Robert Gendler

Reanalysis: imaging at low res

- Previous results used images with uniform weighting; E-W resolution $\sim \! 15''$
- But sensitivity to extended emission enhanced with robust weighting: now used robust=1 and a Gaussian uv-taper (E-W resolution ~45")
- New emission shows up in some galaxies: eg. N2976; see also David's talk!





- Several new techniques have been proposed recently to overcome deficiencies in the RM Synthesis method as described here:
 - Wiener filtering: "almost" just like natural weighting: Torsten's talk!
 - Wavelet RM Synthesis (Frick et al. 2010,2011)
 - Compressive sensing (Li et al. 2011)
- Assumptions inherent to various techniques:
 - "Normal" RM Synthesis: $P(\lambda^2 < 0) = 0$
 - Wavelet RM Synthesis: Features in FD are symmetric
 - $\Rightarrow P(-\lambda^2) = \exp\left(-4i\phi_0\lambda^2\right)P(\lambda^2),$
 - Compressive sensing: needs prior information about FD scales

Wavelet RM Synthesis

• Recasts relation between complex polarization (measurements) and the Faraday dispersion function as a wavelet transform (recall Andrew's talk)



Compressive sensing

- Technique for reconstruction of sparsely sampled signals
- Define matrix Y and model FDF f that predicts the measured signal \tilde{p} $\mathbf{Y}(j, N/2 + k) = e^{2i\phi_k \lambda_j^2}, j = 1, \dots, m; k = 1 - N/2, \dots, N/2.$ $\mathbf{Y}f = \tilde{p}$
- then minimize L1 norm of f (i.e. assert that the FDF is sparse):



$$\mathbf{Y}\mathbf{W}^{-1}\boldsymbol{\alpha}=\widetilde{\boldsymbol{p}},$$

Then:



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- RM Synthesis provides a way to recover properties of polarized signals from multi-channel wideband data
 - Even when input data quality is not perfect! ... RFI, off-axis sources, instrumental polarization,
- Need a good handle on the deficiencies of the particular technique used!
 - Traditional RM Synthesis has trouble with extended FD features, in particular determining polarization angles
 - Wavelet-based RM Synthesis is slow and is based on the assumption of symmetry in the FD features
 - CS RM Synthesis gives better performance than RM-CLEAN (even for point-like FD features!) but in principle requires foreknowledge of the structure of the FDF (note, though, that this is implicit in RM-CLEAN...)