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Calibration, Editing and Averaging Simon Garrington

- Imaging talk considered idealised set of samples of visibility function
 - How to form an image (gridding, weighting and FFT)
 - How to deal with incomplete sampling of visibility function (deconvolution: CLEAN)
- This talk is about how we prepare the data for imaging
 - Editing to remove bad data
 - Averaging to reduce volume of data
 - Calibration
- As before, all steps essential

Importance of calibration

- For radio interferometers, calibration is much more than just setting an overall brightness scale
- Visibility samples come from different telescopes with different receivers: will differ by 10-100%
- Visibility phases are almost completely scrambled by the atmosphere and ionosphere
- FT of raw data usually unrecognisable
- Final image quality often limited by quality of calibration and presence of bad data rather than deconvolution

Importance of calibration



Automation?

- Should be a deterministic process ... should use scripts (pipelines)
- Automatic editing?
 - For strong, simple sources, should be possible to recognise very discrepant amplitudes, especially for individual baselines in long track observation
 - Editing and Calibration often iterative
 - Weak sources: raw data looks like noise
- Automatic calibration
 - Often possible, with good quality control
 - Sometimes involves self-calibration to produce image of the calibrator source

Formalism Simple Approach

- $V(u,v) \Leftrightarrow I(I,m)$
- Observed visibilities, single polarisation, single freq.

$$\tilde{V}_{ij} = G_{ij}V_{ij} + \epsilon_{ij} + \eta_{ij}$$
Observed complex
visibility on baseline
from telescope i to
telescope j.
Complex calibration
factor for this baseline
Complex calibration
factor for this baseline

$$\mathbf{G}_{ij}(t) = \mathbf{g}_i(t) \mathbf{g}_j^*(t) = a_i(t) a_j(t) e^{(\phi_i(t) - \phi_j(t))}$$

- Estimate a(t) and $\phi(t)$ for each telescope
- This is the approach used by AIPS, difmap, MIRIAD

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Observatory Problems with simple approach

- Extend to cover frequency dependence
 - See Beswick lecture
- Extend for polarised receivers and sources, but not elegant or exact
 - See Cawthorne lecture
- Can include simple terms which cannot be factorised by telescope
- Does not show where calibration terms arise
- Not well suited for calibration terms which vary with position on the sky

Measurement equation

Polarisation: signal vector, corrupted by Jones matrix

$$\vec{V}_{ij}^{obs} = \left(\vec{J}_i^{vis} \otimes \vec{J}_j^{vis^*}\right) \vec{V}_{ij}^{ideal}$$
$$= \left(\vec{J}_i^{vis} \otimes \vec{J}_j^{vis^*}\right) \int_{sky} \left(\vec{J}_i^{sky} \otimes \vec{J}_j^{sky^*}\right) \vec{S} \vec{I} (l,m) e^{-i2\pi \left(u_{ij}l + v_{ij}m\right)} dl dm$$

- *J_i* contains many components:
 - F = ionospheric Faraday rotation
 - *T* = tropospheric effects
 - *P* = parallactic angle
 - E = antenna voltage pattern
 - *D* = polarization leakage
 - G = electronic gain
 - *B* = bandpass response
 - *K* = geometric compensation
- Order of terms follows signal path (right to left)

 $\vec{J}_i = \vec{K}_i \vec{B}_i \vec{G}_i \vec{D}_i \vec{E}_i \vec{P}_i \vec{T}_i \vec{F}_i$

Measurement equation (2)

- Developed by Hamaker, Bregman Sault
 Series of papers in A&A (1996->)
- Implemented in CASA (NRAO)
 - Matrix details hidden
 - Adopted by ALMA, (EVLA)
- MeqTrees (Noordam, Smirnov, ASTRON)
 Important for WSRT,LOFAR, SKA
- See also NRAO Summer School lectures

Effects to be calibrated

- Telescope sensitivity: amplitude
 - Gain
 - Measure 'single dish' performance; gain depends on antenna size, geometry, surface accuracy
 - Antenna shape may deform with elevation
 - Surface properties may change with time
 - Pointing: direction dependent terms
 - System temperature
 - Receiver noise [Receiver gain does not matter]
 - Sky noise: object, surrounding emission, atmosphere
 - Scattering (rain); spillover (ground)
- Instrumental phase
 - System timing; synthesisers and LO
 - Major issue for VLBI
- Correlator delay, phase model
 - Geometry, static atmosphere
- Atmospheric fluctuations
 - Dry & wet components
 - Ionosphere
 - Atmospheric opacity
- Correlator effects

Calibration methods

- Direct calibration
 - Engineering knowledge of the system, requires frequent characterisation of equipment, stability with time, or model of variation with time
 - May be a useful starting point
 - May be essential for absolute measurements, eg CMB, establishing standards
- Monitoring calibration
 - Independent measurements of varying components, including receiver systems and atmospheric effects during the observation
 - Used in VLBI (see Reynolds lecture)
 - Used at mm wavelengths (see Gueth lecture)
 - Used for delay compensation in MERLIN, EVLA
- Astronomical calibration
 - Use of *calibrator sources* whose visibility can be accurately predicted and modeled. To calibrate varying components will require frequent observations of a close calibrator source: Phase Referencing
 - Main technique for MERLIN, VLA, WSRT, GMRT, VLBI
- Self calibration
 - Iterative approach using the target source itself
 - Only when target source is strong enough
 - See Lobanov lecture

Amplitude calibration

• Correlation coefficient for point source

$$\rho \simeq \eta [(\frac{S}{S_{E1}})(\frac{S}{S_{E2}})]^{1/2}$$

Where $S_{E1,2}$ = system equivalent flux density

$$= 2kT_{sys}/(A_{eff})$$

$$T_{sys} = T_{Rx} + T_{sky} + T_{spill} + T_{atm} + \dots$$

$$A_{eff} = \epsilon A_{g}$$

 ϵ includes telescope optics (0.4-0.7), loss due to surface accuracy, etc

 $\eta \sim 0.8$ depends on 'correlator efficiency': digitisation effects due to sampling, fringe rotation etc.

All terms except $\eta, \mbox{ A}_g$ need to be determined and can vary with time.

Correlator phase model

- Correlator predicts delay for a given baseline using $\phi = \frac{2\pi}{\lambda} \mathbf{D} \cdot \mathbf{s}$
- Output phase should be zero for source at this position s.
- Need to include
 - Atmospheric delay (troposphere and ionosphere)
 - Relativistic and geometric effects
 - Moving baseline (SR)
 - Telescope geometry (phase centre = intersection of axes; many telescope have an offset)
 - Earth orientation effects (co-ordinate system for D)
 - Polar wobble (~0.3 arcseconds or 15m, mostly 12 14month seasonal components, hard to predict)
 - Variations in rotation speed (UT1-UTC) ~ 1ms
 - Correlators generally use predictions from IERS
 - Changes in telescope position
 - Tectonic motion (few cm/yr), tidal effects (~1 cm/day)
- Atmospheric delay is usually largest uncertainty.

Atmospheric delay model Troposphere

At the zenith...

- Dry air: L = 2.3(P/1000mb) m
 - Easy to estimate from surface pressure
- Water vapour: L = 6.3W where W is total liquid water column ~ 0.5 5cm
 - Very variable; hard to estimate from surface conditions
 - Fluctuates on small scales
 - · Correlators generally used fixed or seasonal value
 - Can now use GPS or Water Vapour Radiometers
- Strong variation with elevation [zenith angle z]
 - Plane atmosphere: L(z) = L/cos(z)
 - Zenith angles different for separated telescopes observing same source: large effect at low elevation
 - Real troposphere is stratified, variable & curved
 - Range of 'mapping functions' L(z) developed
 - Best (Vienna) now use numerical weather forecasting grids

- Dispersive: $\tau \sim v^{-2}$ worse at low frequencies
- ~ $10[v/GHz]^{-2}$ m delay
 - Dominates tropospheric delay for v < 4 GHz
- Varies by x100 day-night
 - Large differential on long baselines
 - Local time, latitude & elevation
 - Strong diurnal signature
- Spatial fluctuations (travelling waves) on scales of ~100km, timescale 20 min, amplitude few % in electron density
- Not generally included in correlator model

Baseline-based calibration

 Observe point source, flux density S at tracking centre

Model: |Vij| = S, phase = zero for all i,j,t Set all $|G_{ij}(t)| = |\tilde{V}|_{ij}(t)/S$ $\arg(G_{ij}(t)) = \arg(\tilde{V}_{ij}(t))$

- Errors due to any real structure of calibrator source transfer to target sources
 - Need a very compact and stable source
- Assumes G constant between calibration and target
 - Ideally observations should be frequent and calibrator source should be close

- Bright radio sources are associated with active galactic nuclei (AGN) is distant galaxies (typically z=0.7)
 - Compact core (AGN) << 1 arcsec</p>
 - Extended jets and lobes >> 1 arcsec
- Core-dominated sources (Doppler boosted jets) are compact but variable
 - Often use a combination of sources (boostrapping)
 - Use well established, slightly extended sources (3C286, 3C48) to calculate flux density of unresolved source
- MERLIN (50 mas resolution) uses a few Gigahertz spectrum sources (OQ208, DA193, 2134+004): quite compact and stable
- VLBI (~1-20 mas resolution): no unresolved sources



Antenna-based calibration

$$\mathbf{G}_{ij}(t) = \mathbf{g}_i(t) \mathbf{g}_j^*(t) = a_i(t) a_j(t) e^{(\phi_i(t) - \phi_j(t))}$$

- Use same point source calibrator approach
- But factorise G per antenna
- Instrumental phase is arbitrary, so fix *reference* antenna to have $\phi_i = 0$
- With 3 or more antennas, can solve for a and ϕ
- Becomes progressively more over-determined for larger number of antennas

Advantages of antenna-based calibration

- MANCHE 18
- Antenna terms more accurately estimated (higher SNR)
- Physical association with antennas
- Fewer terms to store, plot, inspect
- Can restrict to range of baselines where FT of source is flat, and still obtain solutions for all antennas
 - Exclude longer baselines where source partly resolved
 - Exclude shortest baselines which see extended structure

Closure relations (1)

- For point source, at phase centre model phase = 0 observed phase on baseline ij = φ_i-φ_j
- Closure phase for this triangle defined as sum of baseline phases closing the loop
- Observed closure phase = $\phi_1 - \phi_2 + \phi_2 - \phi_3 + \phi_3 - \phi_1$ = 0
- Model closure phase = 0
- Closure phase unaffected by antenna-based errors (Jennison 1958)
- Similar approach for amplitudes in closure quadrilaterals

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Model closure amplitude = 1 for 
point source
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For n antennas, ¹/₂ (n-1)(n-2) closure triangles Ratio of baselines:triangles is n/(n-2)

Closure phase plots



Closure quantities (2)

- Some early analysis techniques used closure quantities directly (Rogers 1974) or an explicit constrain in imaging process
- Now implicit in antenna based calibration
- Plotting closure quantities is a very useful diagnostic, independent of calibration errors
 - Check to see whether source has structure
 - Fit between model and data
- Point symmetric object has zero closure phase
- Closure phase contain no information about position
- Can be noisy

Closure Phase Plots



Choice of reference antenna

- For point source, antenna phase $\phi_i \sim \phi_{ir}$
- Sometimes used as initial value for solution, especially in fringe fitting
 - For VLBI often pick big antenna for reference
- Plots of antenna phase vs time will all show variation of ref antenna
 - Good to pick antenna with slow expected phase rates
- Ensure that reference antenna takes part in range of baseline lengths (near centre of array)
- Important for R-L delay calibration (see Cawthorne lecture)



assumption is valid

- Not very critical for phase calibration
- VLA calibration procedure

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- See VLA Calibrat





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Observatory Resolved calibrator sources(2)

- Start with point source assumption
 - Could use restricted uvrange
- Apply calibration
- Make image using IMAGR
- Use this as the MODEL for CALIB
 - See demo next
- This is 'self calibration'
 - See Lobanov lecture, next

Using a model in calibration

- Divide observed visibilities by model
- Work with



- Where $V^{M} = FT(I^{M})$ at $u_{ij}(t) v_{ij}(t)$
- Then equivalent to unit point source at origin
- Usually use DFT of clean components from a CLEAN map of object
 - Often restricted to brighter, positive CC
- Can use gridded FFT interpolated to $u_{ij}(t) v_{ij}(t)$

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Observatory Solution interval for calibration

- Observed visibilities divided by model pointby-point
- Can then average all points to a single complex number per baseline and solve for antenna terms
 - Maximum signal: noise
 - Averages over real variations in antenna terms:
 - Variations in telescope sensitivity with time or elevation
 - Phase fluctuations due to atmosphere
 - Often want to track these variations

Phase referencing

- This is the standard observing mode with VLA, MERLIN, EVN,...
- Observe a nearby calibrator source for 1-5 minutes every 3-30 minutes
- Derive antenna gains (amplitudes and phases) for each scan, interpolate in time to target source
- Often use a resolved source
- Want a source as close as possible, within ~3 dg
 - Minimize variation of phase with position in sky (isoplanatic patch)
 - Minimize change in elevation (sky noise, static troposphere)

Choosing phase reference source

• Proximity:

Ideally <4dg MERLIN <2dg VLBI Reduces errors due to phase fluctuations, elevation differences, geometric errors (astrometry)

- Strength
 - Need SNR > 5 within 0.5-1 min in each pol. For each baseline: 60 mJy for 16 MHz bandwidth, 1 min. solution with 25-m antennas and 35K Tsys
- Structure
 - Simpler the better. Distant, isolated antennas (Cambridge in MERLIN, Shanghai in EVN) will be hard to calibrate if source is strongly resolved
 - Ensure SNR criterion still holds for these long baselines

Lists of potential phase. ref sources

- VLA Calibrator manual http://www.vla.nrao.edu/astro/calib/manual/
- VLBA calibrator lists http://www.vlba.nrao.edu/astro/calib/ Includes JVAS
- USNO database

http://rorf.usno.navy.mil/rrfid.shtml

Recap

- Aim to find and apply complex calibration factors (gains) for each telescope, so that if we observe point source S Jy, |V| = S and phases are all zero.
- Assume no direction-dependent effects, so that same cal factors apply across the field of view
- Use a priori information where available
 - Done by VLA on-line
 - VLBI Tsys measurements
- Use a 'point source calibrator' to refine this
 - MERLIN, VLA, WSRT

Solve for gains using measured visibilities

- Use a 'phase reference source' to follow variations with time
 - MERLIN, VLA, VLBI

Closer, weaker, often resolved, observed every few minutes

Calibration in practice

- CALIB
 - Derives antenna-based solutions from observations of calibrator source(s)
 - Works on (multi-source) uv data file
 - Can assume point source, or use map as a model
 - Generates SN table
- SETJY
 - Set point source flux densities; formula for 3C286
- GETJY
 - Compare solutions (SN tables) for 3C286 and other calibrators, hence drive their flux densities
- SNPLT
 - Plots output SN table
- CLCAL
 - Transfers, interpolates SN values to CL table
 - Allows incremental calibration
- SPLIT
 - Applies CL values to visibilities
- Most major tasks (IMAGR etc) will apply CL calibration as required

Controlling CALIB

- Specify uv file (GETN, INNAME etc)
- Choose calibrator sources (CALSOUR)
 - Can use multiple (point) sources
- Specify flux density (SMODEL or use GETJY/SETJY) OR
- Specify model image for CALSOUR
 - GET2N, IN2N etc
 - NCOMP specifies how many CCs to use in model
- Specify UVRANGE
 - Only important for resolved calibrators or where model does not fit extended structure on short baselines
- Specify REFANT
- Choose what to solve for
 - SOLMODE 'A&P' ... amplitude and phase
- Specify solution criteria
 - APARM(1) = 4 ... min number of antennas
 - APARM(7) = 5 ... min SNR (try 3, if CALIB does not find enough solutions

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Editing

- Hard to give general guidance
- Use QUACK to trim start and end of scans for phase referencing observations
- Use UVPLT, VPLOT to examine data
- Use CLPLT to plot closure phases
- Use IBLED for interactive editing MERLIN, VLBI
- Not worth chasing single discrepant 4σ points
- For weak sources hard to tell even if antenna is on source – use phase ref source and flag weak target source too.

Averaging

- Averaging only useful to reduce volume of data, to speed processing and make plots easier to inspect
- Calibration and Imaging perform their own sums and averages: do not gain SNR.
- Averaging in time or across frequency channels causes smearing of sources away from centre of map and reduces field of view.

Averaging

- Frequency averaging:
 - u,v measured in wavelengths. Changing frequency correponds to radial motion in u,v plane. Image at distance θ is smeared by an amount $\beta \sim (\Delta v/v)(\theta/\theta_b)$ in radial direction. Loss in amplitude

 $R \sim 1/\sqrt{(1+0.9\beta^2)}$.

- Time averaging
 - For point at distance θ from centre of map; phase changes within 1/ θ in uv plane, Baseline length D covers $\tau \omega D/\lambda$ in time τ . Require $\tau < 0.1/(\omega \theta/\theta_b)$
- Eg 4k x 4k map: $(\theta/\theta_b) \sim 1000$ at edge t < 0.1*86400/(2 π 1000) < 1.5s